

## ABSTRACT

A gaming machine having a display device displays a pyramid containing digits one through nine. A player causes the machine to simulate the roll of two dice. Based on the sum of the two dice, the player eliminates one or more of the digits  
5 corresponding in value to the sum of the dice. The objective is to eliminate each of the digits such that the pyramid is cleared. The sum of the final roll of the dice must correspond to the sum of the remaining digit(s). Players receive a payout for each cleared pyramid as a function of the final dice roll. A bonus round is reached when a player clears a preestablished number of pyramids. Successive bonus rounds in a set  
10 of pyramids may each incorporate a greater potential bonus award. Progressive jackpots corresponding to clearing multiple consecutive bonus pyramids are also contemplated.

15